

PATHFINDER SOCIETY INTRODUCTORY SCENARIO FIRST STEPS, PART III: (1 DISION OF BETRAYAL

Scenario Chronicle #

Slow Normal

J		This Chronicle C	— This Chronicle Certifies That ————————————————————————————————————			SUBTIER 1	– 401
		Talhaearn	6919	_ 1	Grand Lodge	SUBTIER —	
Player	———— A.K.A. Name	. Character Name	— Pathfind	ler Society #	Faction	EXPER	RIENCE
ф		Has Completed T	his Scenario. ——				
☐ Items Fo	und During This S	Scenario			Le Company	Start	ing XP
SUBTIER 1	breath v are dete	Blessing You gain a +1 luc weapon. This bonus can be ermined. You may only use t three times.	applied after a rol	l is made but b	efore the results		ed (GM ONLY) XP Total
	Cloak of resistar	1ce +1 (1,000 gp)				<u> </u>	
	Scroll of spider c					FA	ME
		ht wounds (750 gp) missile (25 charges; 375 gp)					
						Initial Fame	Initial Prestige
						+2	esr
						Prestige Ga	ined (GM ONLY)
						Prestig	ge Spent
						Final Fame C	Current Prestige
							OLD
						Sta	rt GP
						+401	esr
						GP Gaine	ed (GM ONLY)
						+XXX	esr
Ъ					Б	Day Job	(GM ONLY)
						+	ns Sold
Items Sold	/ Conditions Gair	ned	Items Bought / C	Conditions Clea	red	=	3 3014
							ototal
						;>-	
						Items	Bought
TOTAL VALUE O	IF ITEMS SOLD		TOTAL COST OF ITE	MS BOLIGHT			
	e to the "Items Sold" B	ox	TOTAL COST OF THE		•	: L To	otal
For GM Or	ıly						
Intro 3	14	535 7/1/2	2012 E	lie Rosenblu	ım		
FVFN	T FV	FNT CODE D		Game Master's	Signature	GM Pathfinder	Society #